

Bachelor of Science in Criminal Justice (120 hours)

This table shows a sample recommended course sequence for this degree based on the UHD 2024-25 Undergraduate Catalog. Students should verify degree requirements and registration plans with an advisor to ensure accuracy. Please note that some degrees and colleges have specific GPA and other requirements. Courses with asterisks (*) indicate Common Core courses.

First Year (Freshman 0-29 hrs)

Thist real (Treshman o 25 ms)								
SEMESTER 1	HOURS	TCCNS	ACGM		SEMESTER 1	HOUR S	TCCNS	ACGM
ENG 1301 *	3	ENGL 1301	Composition I		ENG 1302 *	3	ENGL 1302	Composition II
Mathematics 1301 or 1310	3	MATH 1314 or MATH 1332	College Algebra or Contemporary Mathematics (Quantitative Reasoning)		Life and Physical Science*	3		
Life and Physical Science*	3				HIST 1306*	3	HIST 1302	United States History II
HIST 1305*	3	HIST 1301	United States History I		CJ 1301	3		
New Student Seminar*	3				Creative Arts*	3		
Total Hours	15				Total Hours	15		

Second Year (Sophomore 30-59 hrs)

SEMESTER 1	HOURS	TCCNS	ACGM	SEMESTER 1	HOUR S	TCCNS	ACGM
Language, Philosophy and Culture *	3			Social and Behavioral Science	3		
Oral Communication*	3			POLS 2306*	3	GOVT 2306	Texas Government
POLS 2305*	3	GOVT 2305	Federal Government	CJ 2302	3		
CJ 2301	3			LL Supplemental Concentration	3		
Free Elective	3			Free Elective	3		
Total Hours	15			Total Hours	15		



				-	•			
			Third Year (Ju	nio	r 60-89 hrs)			
SEMESTER 1	HOURS	TCCNS	ACGM		SEMESTER 1	HOURS	TCCNS	ACGM
CJ 2303	3				CJ 3311	3		
CJ 3301	3				CJ 3300	3		
ENG 3302 or 3308	3				CJ Elective	3		
CJ Elective	3				Free Elective	3		
CJ Elective	3				Free Elective	3		
Total Hours	15				Total Hours	15		
		Fo	ourth Year (Se	nic	r 90-120 hrs)			
SEMESTER 1	HOURS	TCCNS	ACGM		SEMESTER 1	HOURS	TCCNS	ACGM
CJ 3320	3				UL Supplemental Concentration	3		
UL Supplemental Concentration	3				CJ Elective	3		
UL Supplemental Concentration	3				CJ Elective	3		
CJ Elective	3				CJ 4370	3		
CJ Elective	3				Free Elective	3		
Total Hours	15				Total Hours	15		